

Applied Machine Learning

Multilayer Perceptron

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COMP 551 (winter 2023)

Learning objectives

perceptron:

- model, objective, optimization

multilayer perceptron:

- model
 - different supervised learning tasks
 - activation functions
 - architecture of a neural network
- regularization techniques

Perceptron



old implementation (1960's)

historically a significant algorithm

(first neural network, or rather just a neuron)

biologically motivated model

simple learning algorithm

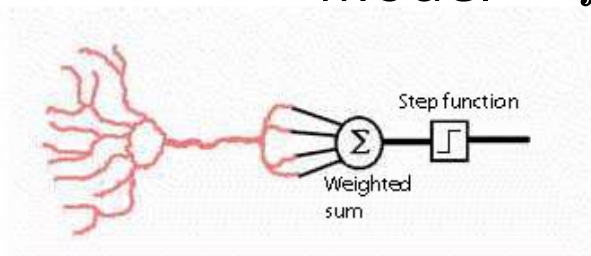
convergence proof

beginning of *connectionist* AI

it's criticism in the book "Perceptrons" was a factor in AI winter

Model

$$f(x) = \text{sign}(w^\top x + w_0)$$



compare with models for
linear and logistic
regression:

$$f(x) = w^\top x + w_0$$

$$f(x) = \sigma(w^\top x + w_0)$$

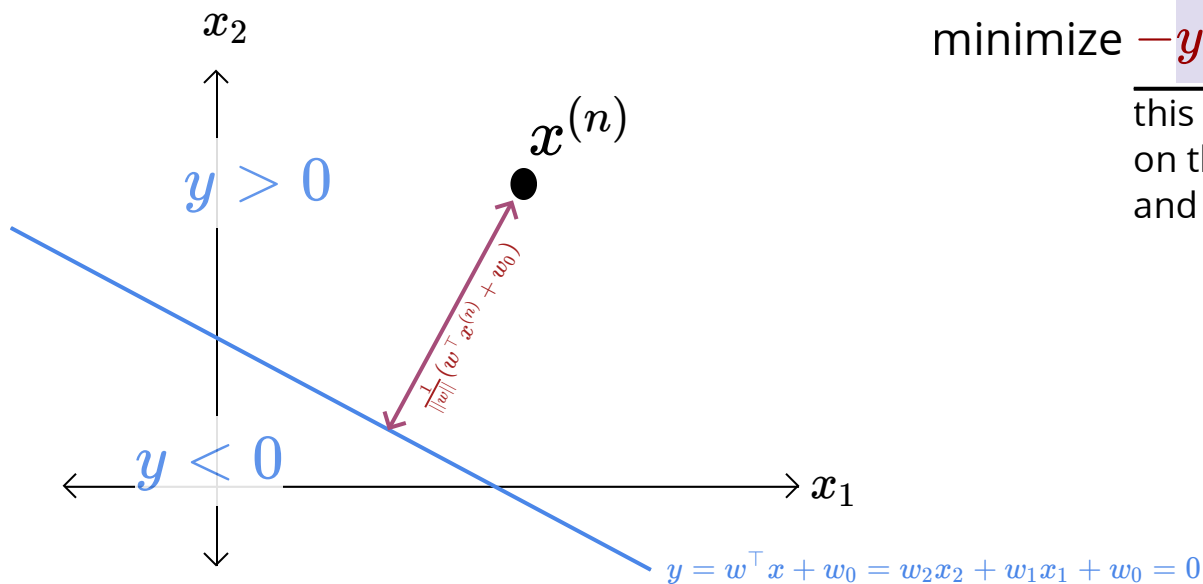
note that we're using **+1/-1** for labels rather than 0/1.

Perceptron: objective

$$\hat{y}^{(n)} = \text{sign}(w^\top x^{(n)} + w_0)$$

misclassified if $y^{(n)} \hat{y}^{(n)} < 0$, try to make it positive

label and prediction have different signs



$\leftarrow \hat{y}^{(n)} = \text{sign}(\downarrow) \rightarrow$

$$\text{minimize } -y^{(n)} (w^\top x^{(n)} + w_0)$$

this is positive for points that are on the wrong side, minimize it and push them to the right side

Perceptron: optimization

if $y^{(n)}\hat{y}^{(n)} < 0$ minimize $J_n(w) = -y^{(n)}(w^\top x^{(n)})$
otherwise, do nothing

now we included bias in w

use stochastic gradient descent $\nabla J_n(w) = -y^{(n)}x^{(n)}$

$$w^{\{t+1\}} \leftarrow w^{\{t\}} - \alpha \nabla J_n(w) = w^{\{t\}} + \alpha y^{(n)}x^{(n)}$$

Perceptron uses learning rate of 1

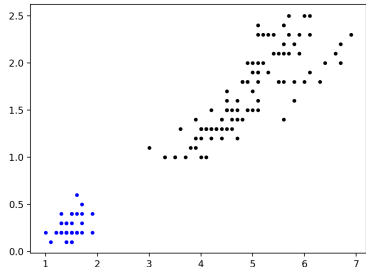
this is okay because scaling w does not affect prediction

$$\text{sign}(w^\top x) = \text{sign}(\alpha w^\top x)$$

Perceptron convergence theorem

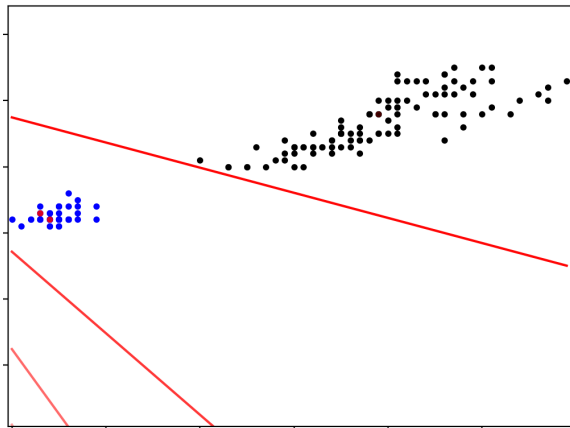
the algorithm is guaranteed to converge in finite steps if linearly separable

Perceptron: example



Iris dataset
(linearly separable case)

iteration 10



observations:

after finding a linear separator no further updates happen

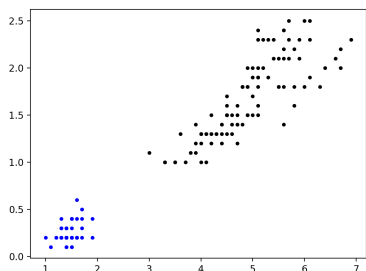
the final boundary depends on the order of instances

(different from all previous methods)

```
1 N,D = x.shape
2 w = np.random.rand(D)
3 for t in range(max_iters):
4     n = np.random.randint(N)
5     yh = np.sign(np.dot(x[n,:], w))
6     if yh != y[n]:
7         w = w + y[n]*x[n,:]
```

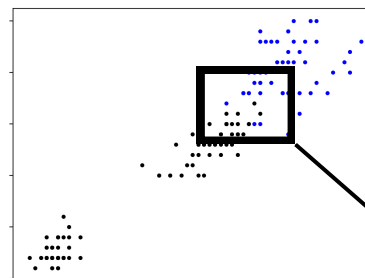
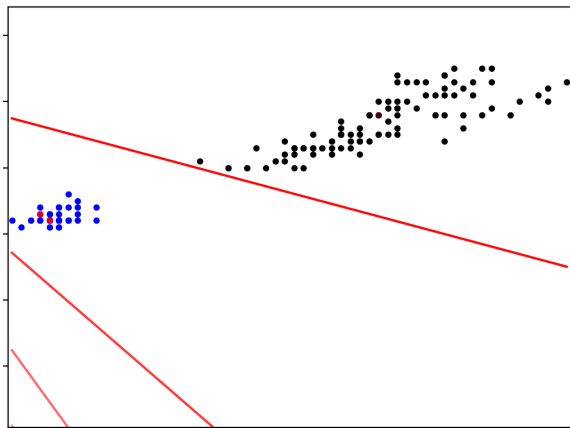
note that the code is not checking for convergence

Perceptron: **example**

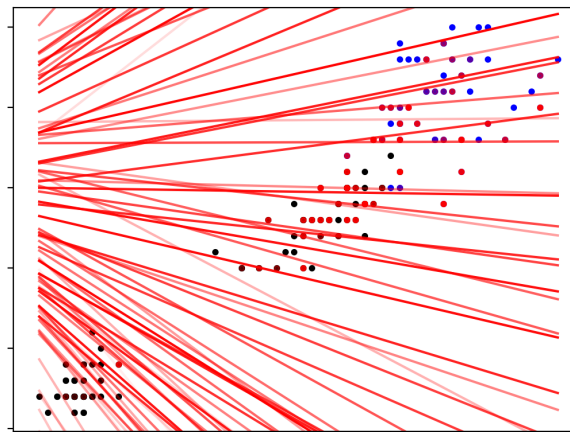
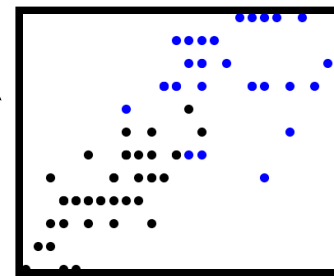


Iris dataset
(linearly separable case)

converged at iteration 10



Iris dataset
(**NOT** linearly
separable case)



the algorithm does
not converge

there is always a wrong
prediction and the weights
will be updated

Building more expressive model

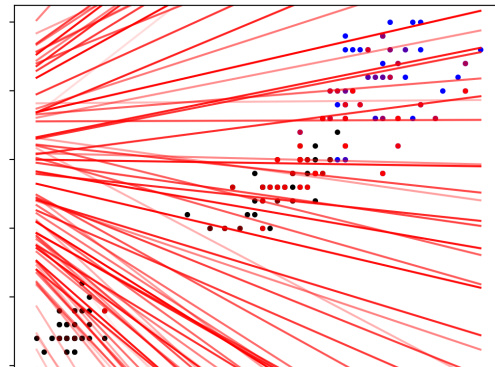
Perceptron is not expressive enough, can not model the data that is not linearly separable (gets stuck in cyclic updates)

how to increase the model's expressiveness?

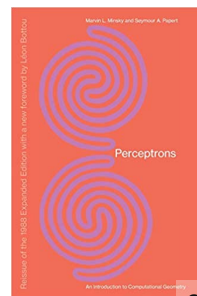
use **fixed nonlinear bases**: similar to what we have seen

use **adaptive bases**: learn the parameters of the bases as well

- e.g., in regression $f(x) = \sum_m w_m \phi_m(x; \mathbf{v}_m)$



There is an influential book on the limitations of the perceptrons, see [here](#)



Adaptive Gaussian Bases

example

input has one dimension (D=1)

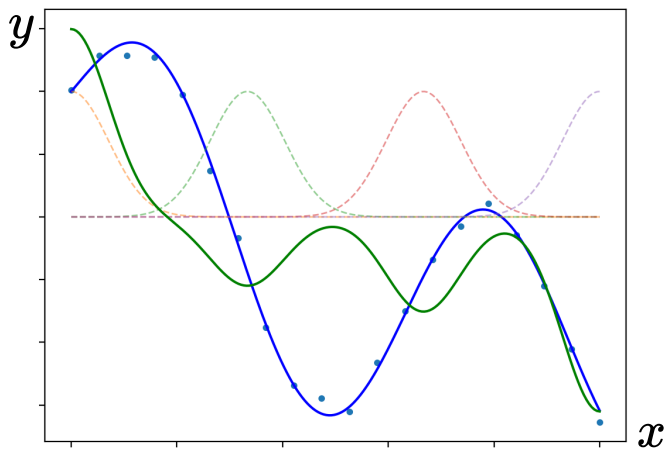
non-adaptive case

$$\text{model: } f(x; w) = \sum_m w_m \phi_m(x)$$

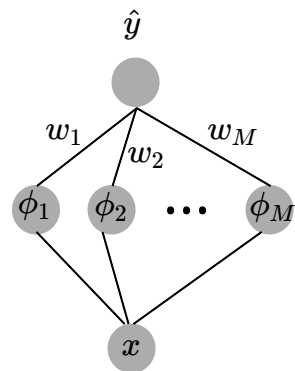
$$\text{cost: } J(w) = \frac{1}{2} \sum_n (f(x^{(n)}; w) - y^{(n)})^2$$

the model is linear in its parameters

the cost is convex in w



we have seen this before, centers (μ_m) are fixed



$$\phi_m(x) = e^{-\frac{(x-\mu_m)^2}{s^2}}$$

$s = 1$

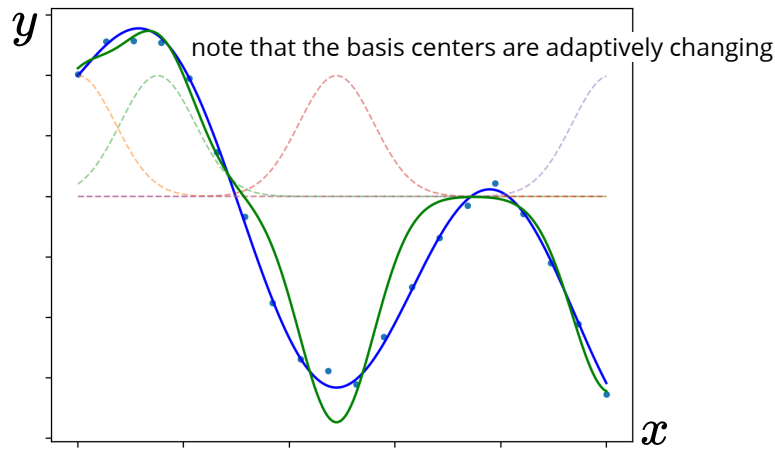
adaptive case

we can make the bases adaptive by learning the *centers*

$$\text{model: } f(x; w, \mu) = \sum_m w_m \phi_m(x; \mu_m)$$

not convex in all model parameters

use gradient descent to find a **local minimum**



adaptive case gives a better fit with the same number of bases (4)

Adaptive Sigmoid Bases

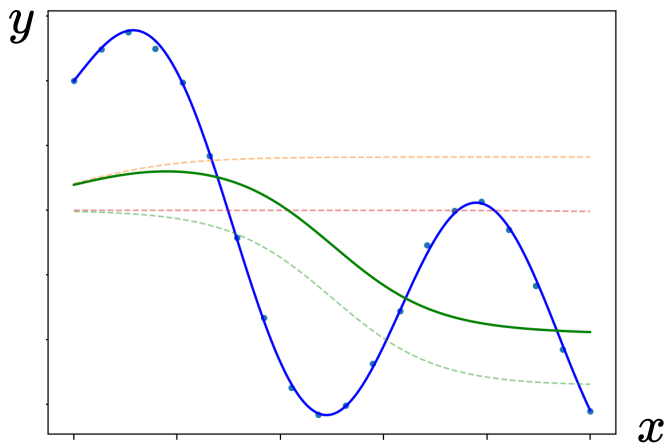
non-adaptive case

model: $f(x; w) = \sum_m w_m \phi_m(x)$

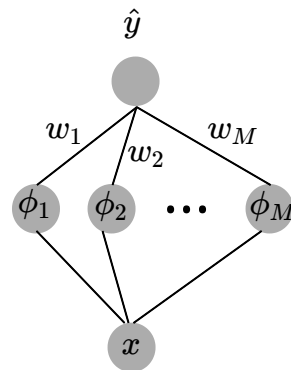
cost: $J(w) = \frac{1}{2} \sum_n (f(x^{(n)}; w) - y^{(n)})^2$

the model is linear in its parameters

the cost is convex in w



we have seen this before, centers (μ_m) are fixed



$$\phi_m(x) = \frac{1}{1 + e^{-\left(\frac{x - \mu_m}{s_m}\right)}}$$

example

input has one dimension ($D=1$)

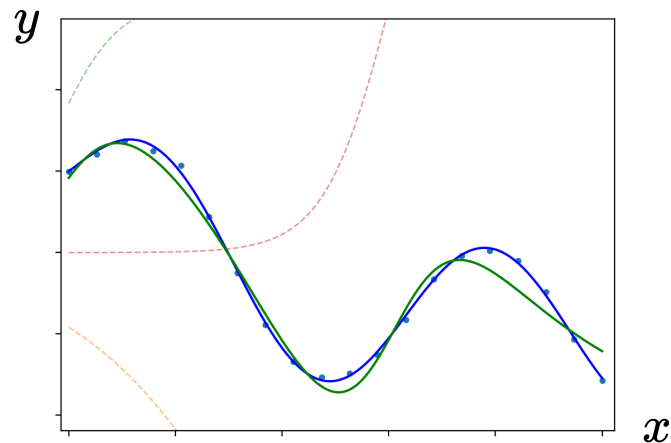
adaptive case

rewrite the **sigmoid** basis

$$\phi_m(x) = \sigma\left(\frac{x - \mu_m}{s_m}\right) = \sigma(v_m x + b_m)$$

model: $f(x; w, v, b) = \sum_m w_m \sigma(v_m x + b_m)$

optimize using gradient descent (find a local optima)



adaptive case gives a better fit with the same number of bases (3)

Adaptive Sigmoid Bases: General Case

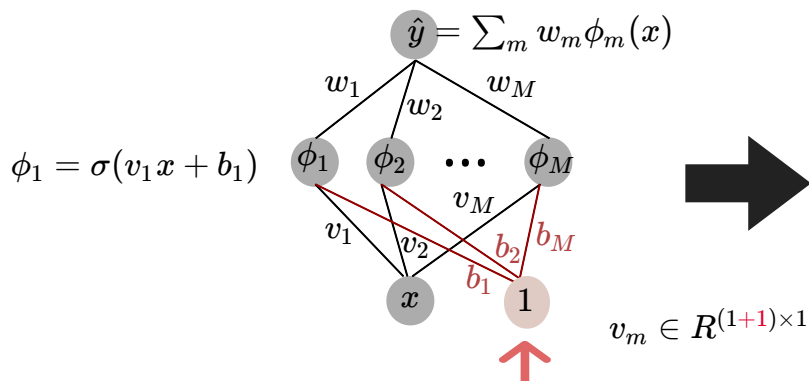
this is a **neural network** with two layers!!

each basis is the logistic regression model

$$\phi_m(x) = \sigma(v_m^\top x + b_m) \quad \forall m$$

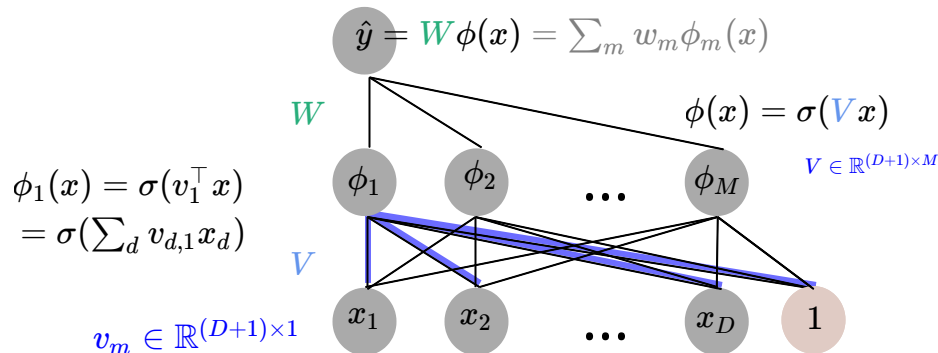
optimize V, W using gradient descent (find a local optima)

input has 1 dimension



this is the same as having a bias for each nonlinear basis

input has D dimension



Multilayer Perceptron (MLP)

suppose we have

- D inputs x_1, \dots, x_D
- C outputs $\hat{y}_1, \dots, \hat{y}_C$
- M hidden *units* z_1, \dots, z_M

model

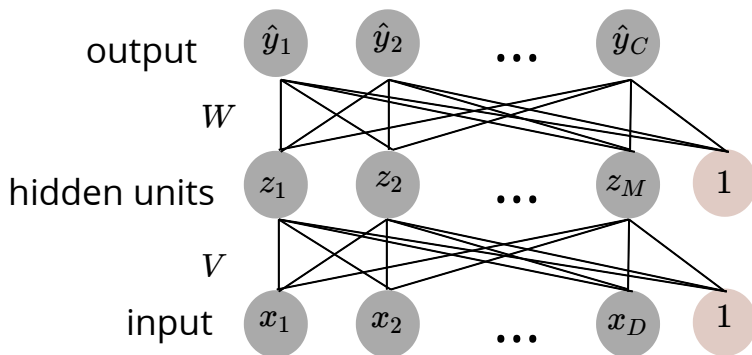
$$\hat{y}_c = \underset{\substack{\text{nonlinearity, activation function: we have different choices}}}{g} \left(\sum_m W_{c,m} \underset{\substack{\text{nonlinearity, activation function: we have different choices}}}{h} \left(\sum_d V_{m,d} x_d \right) \right)$$

more compressed form

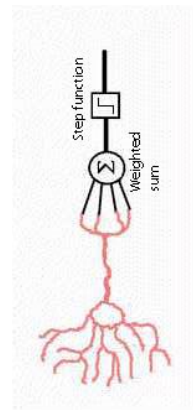
$$\hat{y} = g(W h(V x))$$

non-linearities are applied elementwise

$$\begin{aligned} x &\in \mathbb{R}^{D \times 1} \\ V &\in \mathbb{R}^{M \times D} \\ Z = h(Vx) &\in \mathbb{R}^{M \times 1} \\ W &\in \mathbb{R}^{C \times M} \\ y &\in \mathbb{R}^{C \times 1} \end{aligned}$$



for simplicity we may drop bias terms



Regression using Neural Networks

the choice of **activation function** in the **final layer** depends on the task

model $\hat{y} = g(W h(V x))$

regression $\hat{y} = g(W z) = W z$

- we may have one or more output variables
- no activation (identity function)
- L2 loss = Gaussian likelihood

$$L(y, \hat{y}) = \frac{1}{2} \|y - \hat{y}\|_2^2 = -\log \mathcal{N}(y; \hat{y}, \mathbf{I}) + \text{constant}$$

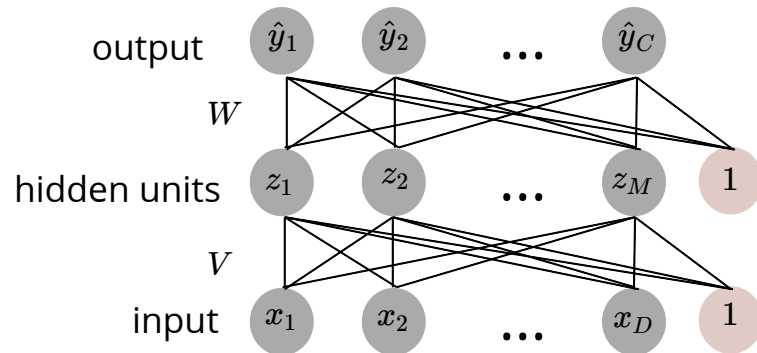
more generally

we may explicitly produce a distribution at output - e.g.,

- mean and variance of a Gaussian
- the loss will be the log-likelihood of the data under our model

$$L(y, \hat{y}) = \log p(y; \hat{f}(x))$$

neural network outputs the parameters of a distribution



Classification using neural networks

the choice of activation function in the **final layer** depends on the task

model $\hat{y} = g(W h(V x))$

binary classification $\hat{y} = g(W z) = \frac{1}{1+e^{-Wz}}$

- scalar output $C=1$
- activation function is logistic sigmoid
- CE loss = Bernoulli likelihood

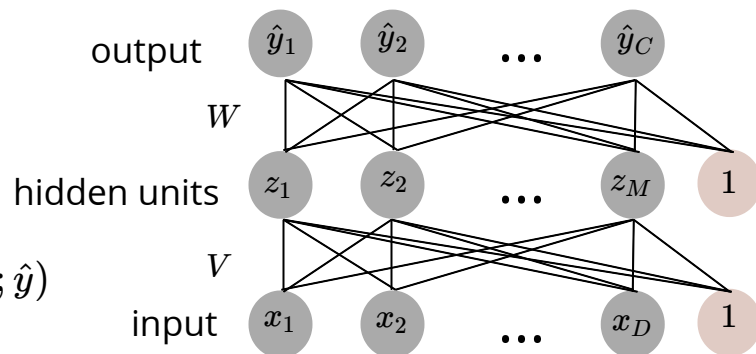
$$L(y, \hat{y}) = -y \log \hat{y} - (1 - y) \log(1 - \hat{y}) = -\log \text{Bernoulli}(y; \hat{y})$$

multiclass classification $\hat{y} = g(W z) = \text{softmax}(W z)$

C is the number of classes

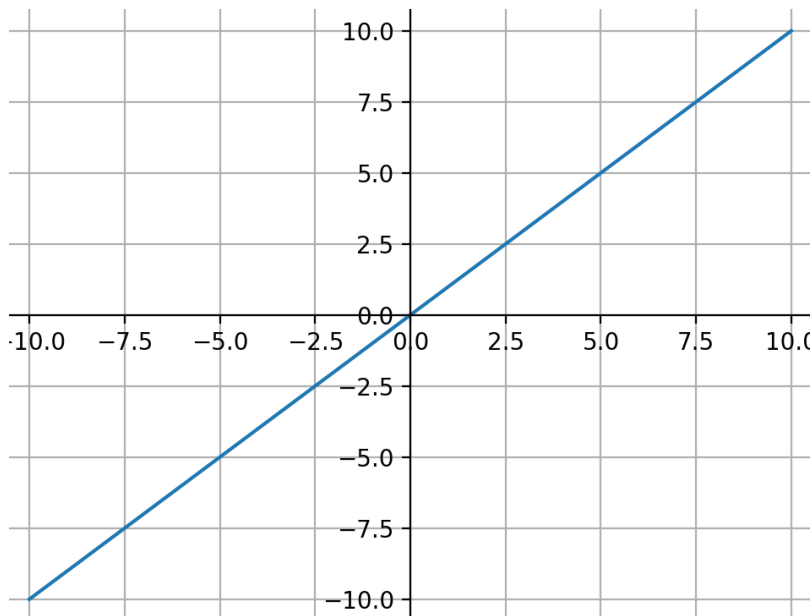
softmax activation

multi-class cross entropy loss = categorical likelihood $L(y, \hat{y}) = -\sum_k y_k \log \hat{y}_k = -\log \text{Categorical}(y; \hat{y})$



Activation function

for **middle layer(s)** there is more freedom in the choice of activation function



$h(x) = x$ **identity** (no activation function)

composition of two linear functions is linear

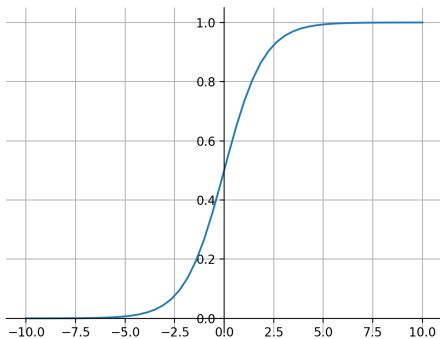
$$\begin{matrix} C \times M & M \times D & C \times D \\ W & V & \\ \underbrace{WV}_{W'} & x & = W'x \end{matrix}$$

so nothing is gained (in representation power) by stacking linear layers

exception: if $M < \min(D, C)$ then the hidden layer is compressing the data (W' is low-rank)

Activation function

for **middle layer(s)** there is more freedom in the choice of activation function



$$h(x) = \sigma(x) = \frac{1}{1+e^{-x}} \quad \text{logistic function}$$

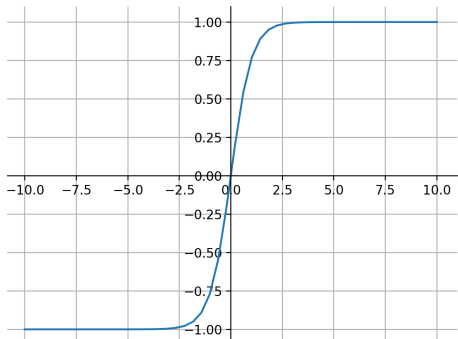
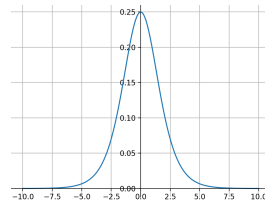
the same function used in logistic regression

used to be the function of choice in neural networks

away from zero it changes slowly, so the derivative is small (leads to vanishing gradient)

its derivative is easy to remember

$$\frac{\partial}{\partial x} \sigma(x) = \sigma(x)(1 - \sigma(x))$$



$$h(x) = 2\sigma(x) - 1 = \frac{e^x - e^{-x}}{e^x + e^{-x}} \quad \text{hyperbolic tangent}$$

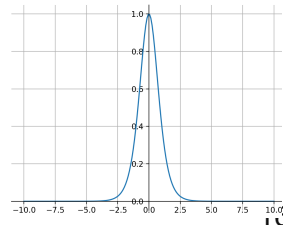
similar to sigmoid, but symmetric

often better for optimization because close to zero it

similar to a linear function (rather than an affine function when using logistic)

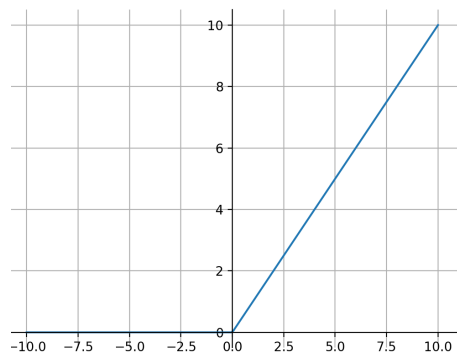
similar problem with vanishing gradient

$$\frac{\partial}{\partial x} \tanh(x) = 1 - \tanh(x)^2$$



Activation function

for **middle layer(s)** there is more freedom in the choice of activation function



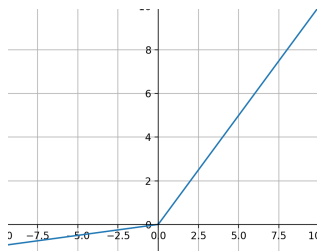
$$h(x) = \max(0, x) \text{ Rectified Linear Unit (ReLU)}$$

replacing logistic with ReLU significantly improves the training of deep networks

zero derivative if the unit is "inactive"

initialization should ensure active units at the beginning of optimization

leaky ReLU $h(x) = \max(0, x) + \gamma \min(0, x)$



fixes the zero-gradient problem

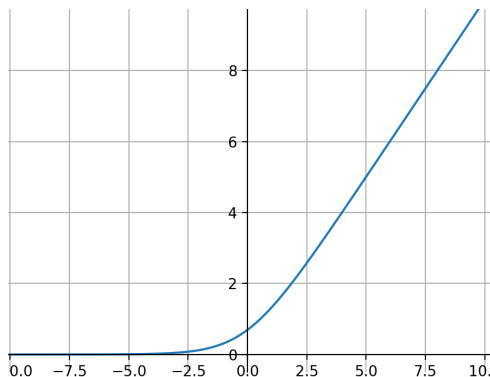
parameteric ReLU:

make γ a learnable parameter

Softplus (differentiable everywhere)

$$h(x) = \log(1 + e^x)$$

it doesn't perform as well in practice

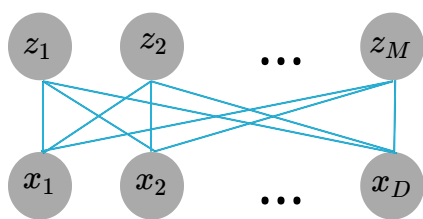


Network architecture

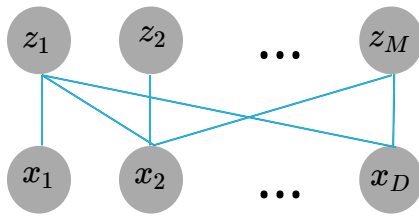
architecture is the overall structure of the network

feedforward network (aka multilayer perceptron)

- can have many layers
- # layers is called the **depth** of the network
- each layer can be **fully connected** (dense) or sparse

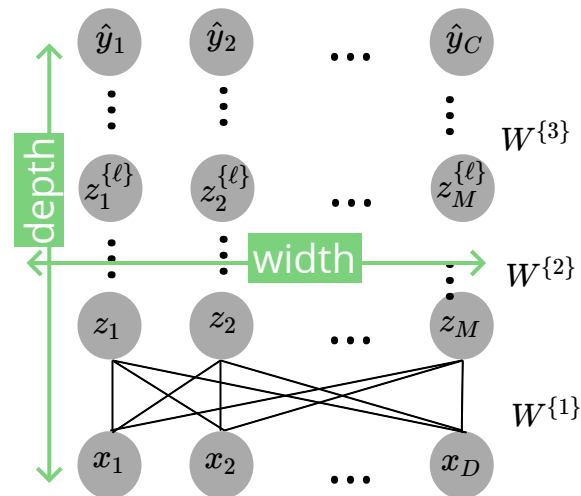


fully connected



sparsely connected

all outputs of one layer's units are input to
all the next units



$$z^{\{l\}} = h(W^{\{l\}} z^{\{l-1\}})$$

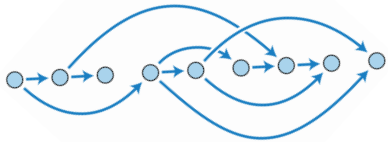
output of one layer is input to the next

Network architecture

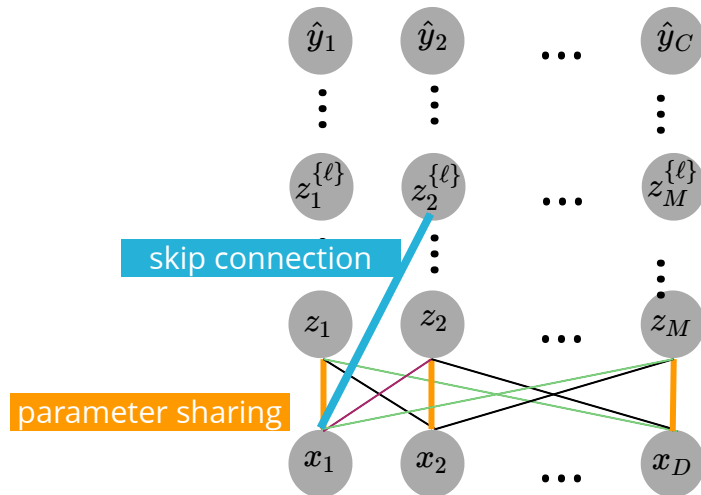
architecture is the overall structure of the network

feed-forward network (aka multilayer perceptron)

- can have many layers
- # layers is called the **depth** of the network
- each layer can be **fully connected** (dense) or sparse
- layers may have **skip layer connections**
- units may have different **activations**
- parameters may be shared across units (e.g., in conv-nets)

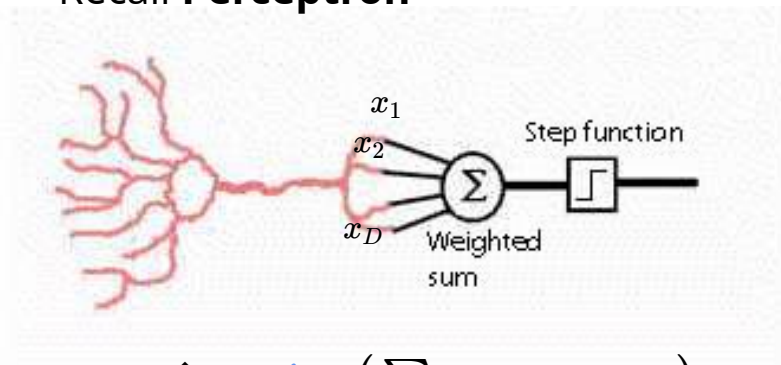


more generally a directed acyclic graph (DAG) expresses the feed-forward architecture

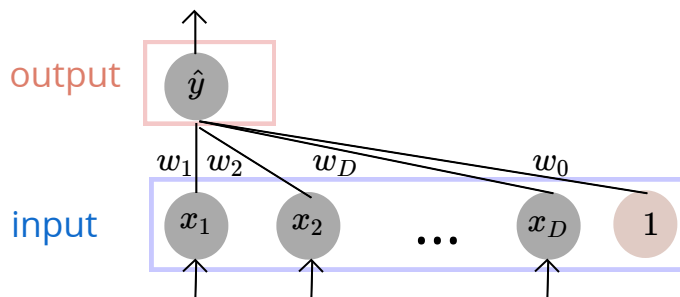


Multilayer Perceptron

Recall **Perceptron**



$$\hat{y} = \text{sign}(\sum_d w_d x_d + w_0)$$



$$\hat{y} = \text{sign}(w^\top x + w_0)$$

output

input

$$w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

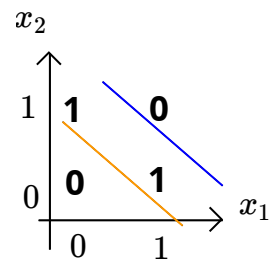
$$\text{sign}^h(x) = \mathbb{I}(x > 0)$$

Heaviside sign function, which is 0 for 0 and negative values

** we drop this for simplicity, it is similar to $X^\top W$, since $w^\top x$ is for one instance, however we use them interchangeably to show an affine function of input instances

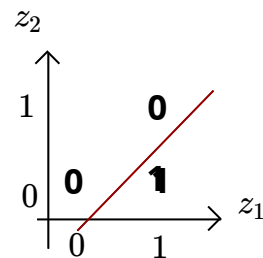
$$X = \begin{bmatrix} -x^{(1)\top} \\ -x^{(2)\top} \\ -x^{(3)\top} \\ -x^{(4)\top} \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{bmatrix} \quad y = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

Example



$$w^\top x_{i \in [1..4]**} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 2 \end{bmatrix} \quad w_0 = 0 \quad w^\top x - 1 = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

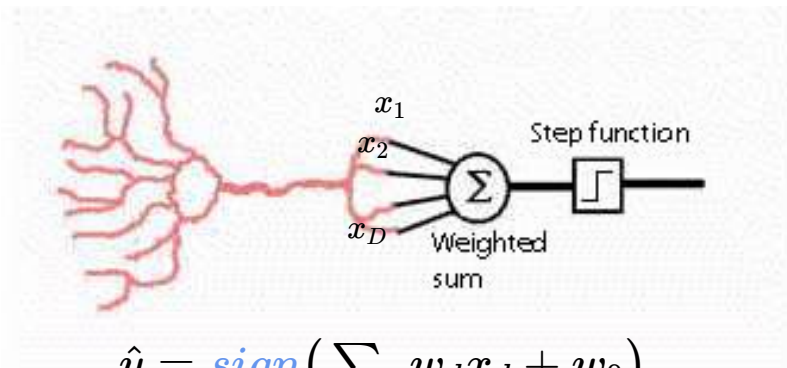
$$\text{sign}^h(w^\top x) = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad \text{sign}^h(w^\top x - 1) = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$



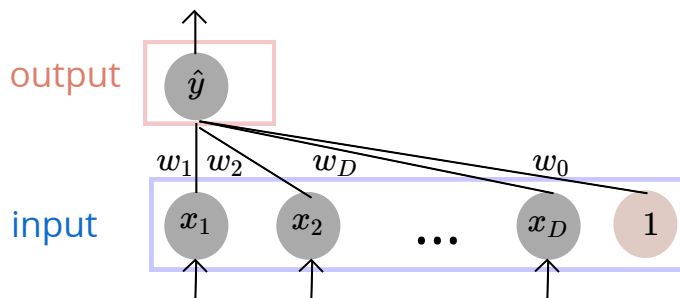
$$z = \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 1 & 0 \\ 1 & 1 \end{bmatrix} \quad y = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

Text

Multilayer Perceptron

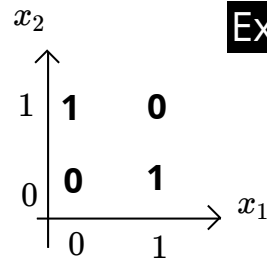


$$\hat{y} = \text{sign}\left(\sum_d w_d x_d + w_0\right)$$



$$\hat{y} = \text{sign}(w^\top x + w_0)$$

Example

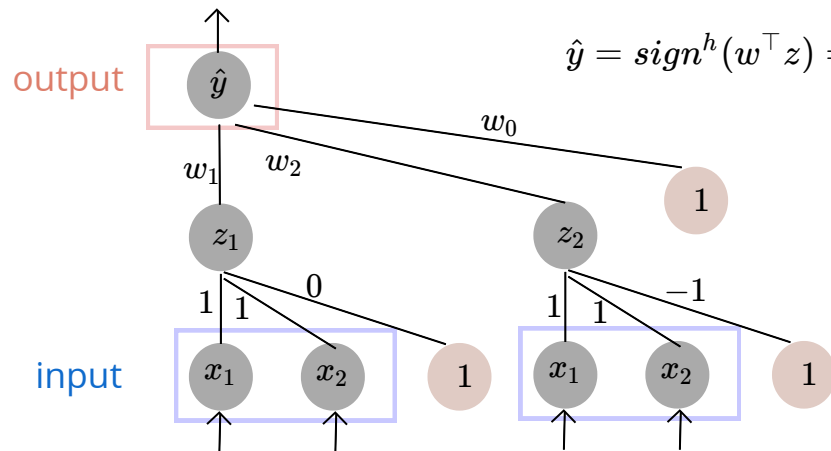


$$z = \begin{bmatrix} z_1 & z_2 \\ 0 & 0 \\ 1 & 0 \\ 1 & 0 \\ 1 & 1 \end{bmatrix}$$

$$w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$w^\top z = \begin{bmatrix} 0 \\ 1 \\ 1 \\ -1 \end{bmatrix}$$

$$\hat{y} = \text{sign}^h(w^\top z) = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

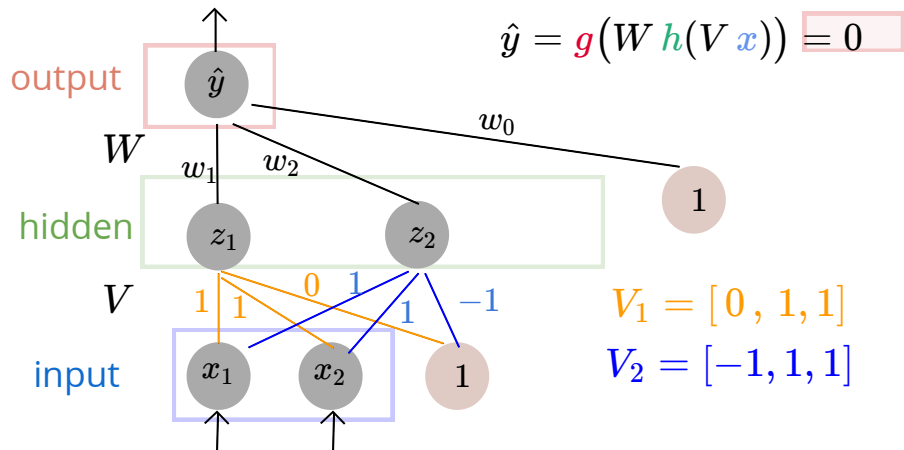


Multilayer Perceptron

$$V = \begin{bmatrix} 0 & 1 & 1 \\ -1 & 1 & 1 \end{bmatrix} \quad x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Vx = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$W = [0, 1, -2] \quad h(Vx) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{matrix} z_1 \\ z_2 \end{matrix}$$

$$\hat{y} = g(W h(V x)) \quad Wh(Vx) = -1$$



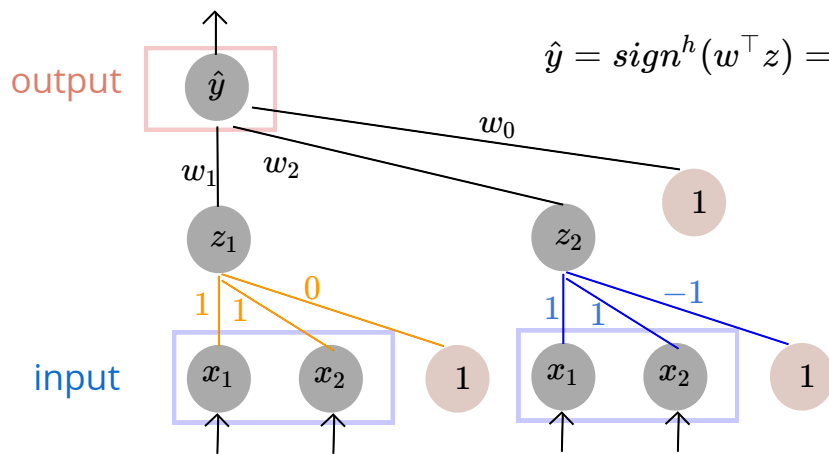
Example

$$\begin{bmatrix} -x^{(1)\top} \\ -x^{(2)\top} \\ -x^{(3)\top} \\ -x^{(4)\top} \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{bmatrix} \quad y = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

Scatter plot showing the relationship between x_1 and x_2 for the example data points. The points are labeled 1 and 0.

$$z = \begin{bmatrix} z_1 & z_2 \\ 0 & 0 \\ 1 & 0 \\ 1 & 0 \\ 1 & 1 \end{bmatrix} \quad w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \end{bmatrix} \quad w^\top z = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ -1 \end{bmatrix}$$

$$\hat{y} = \text{sign}^h(w^\top z) = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$



Multilayer Perceptron

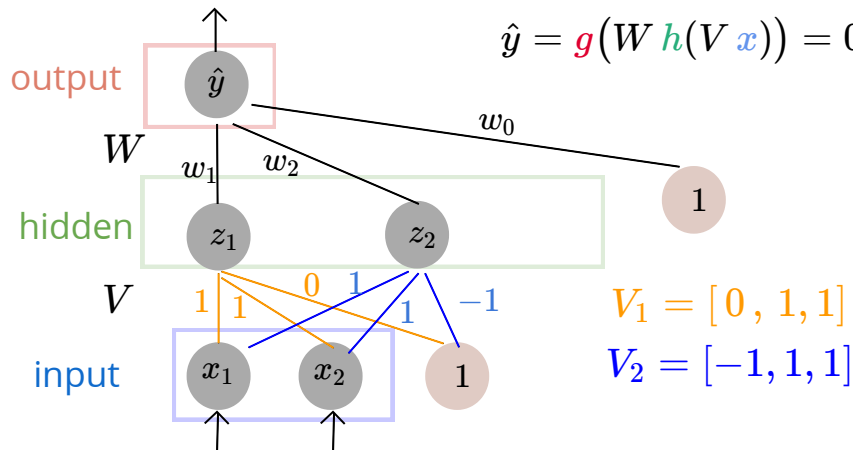
$$V = \begin{bmatrix} 0 & 1 & 1 \\ -1 & 1 & 1 \end{bmatrix} \quad x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Vx = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$W = [0, 1, -2] \quad h(Vx) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{matrix} z_1 \\ z_2 \end{matrix}$$

$$\hat{y} = g(W h(V x))$$

$$Wh(Vx) = -1$$

$$\hat{y} = g(W h(V x)) = 0$$



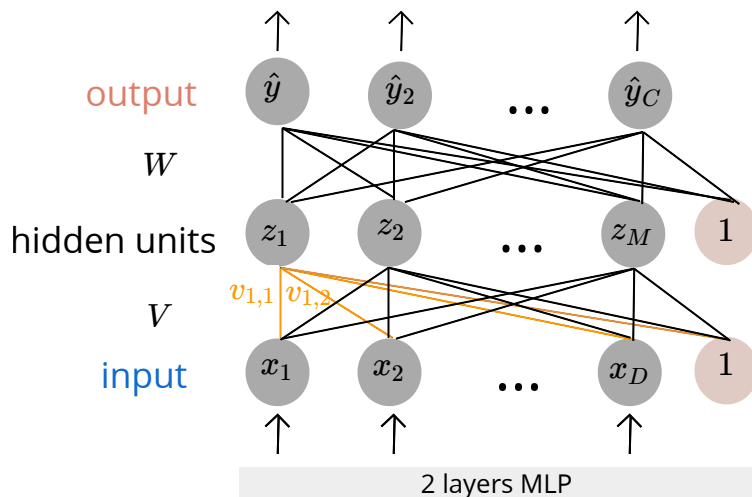
Example

$$\hat{y} = g(W h(V x))$$

$$V \in \mathbb{R}^{M \times \hat{D}} \quad W \in \mathbb{R}^{C \times \hat{M}}$$

$$z_m = h(V_m x) = h(\sum_d V_{m,d} x_d)$$

$$\hat{y}_k = g(W_k z) = g(\sum_m W_{k,m} z_m)$$

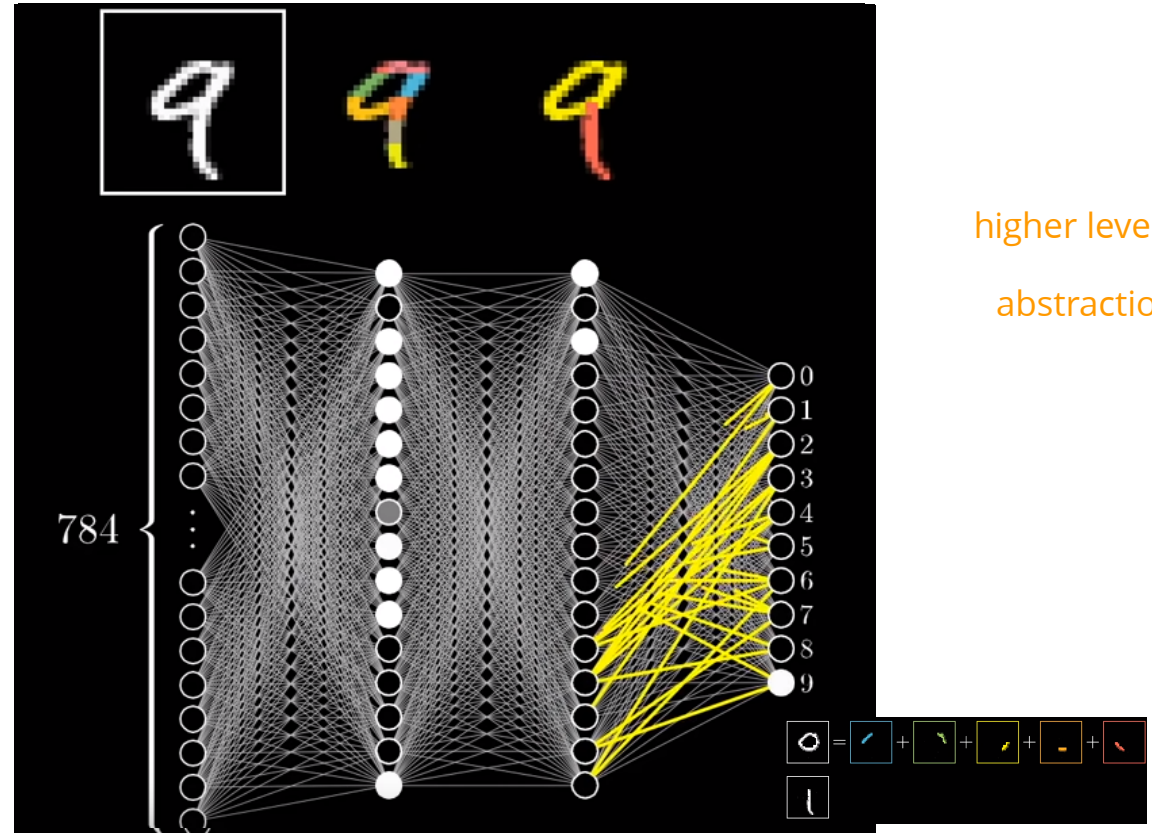
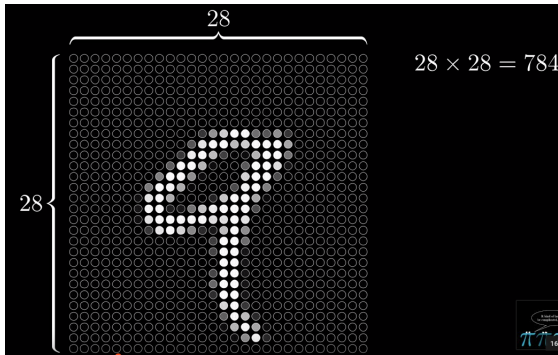


universal function approximator

model any suitably smooth function, given enough hidden units, to any desired level of accuracy

MNIST Example

classifying handwritten digits



higher level of
abstraction

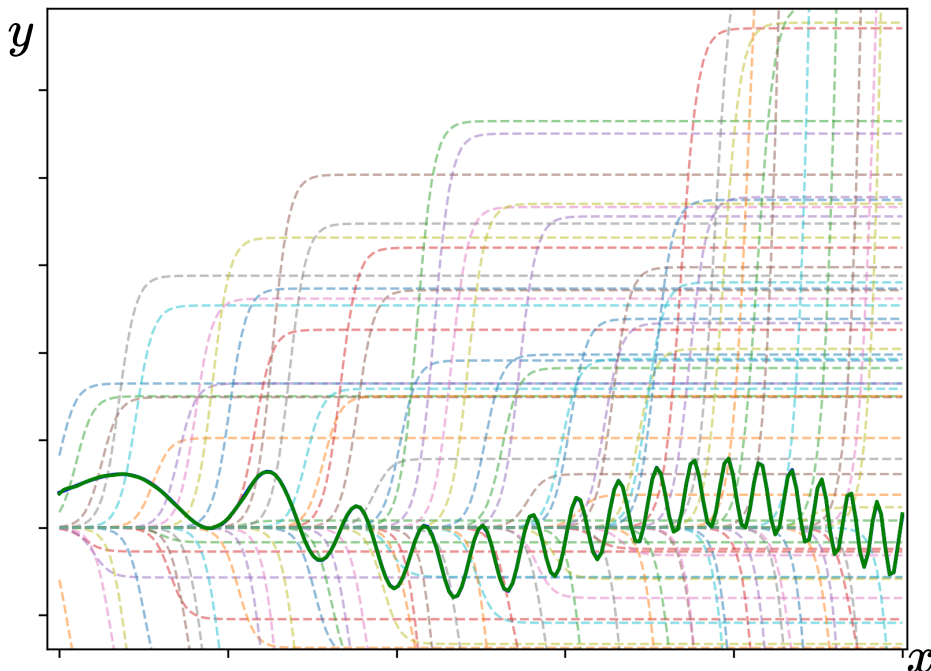
see this video for better intuition

https://www.youtube.com/watch?v=aircAruvnKk&list=PLZHQObOWTQDNU6R1_67000Dx_ZCJB-3pi&index=2&t=7s

Expressive power

universal approximation theorem

an MLP with single hidden layer can approximate any continuous function with arbitrary accuracy



for 1D input we can see this even with **fixed bases**
 $M = 100$ in this example

the fit is good (hard to see the blue line)

however # bases (M) should grow exponentially
with D (**curse of dimensionality**)

Caveats of the universality

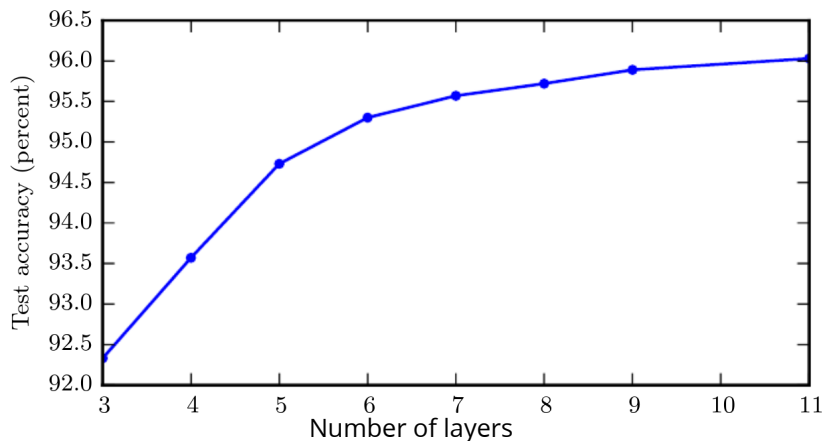
- we may need a very wide network (large M)
- this is only about training error, we care about test error

Depth vs Width

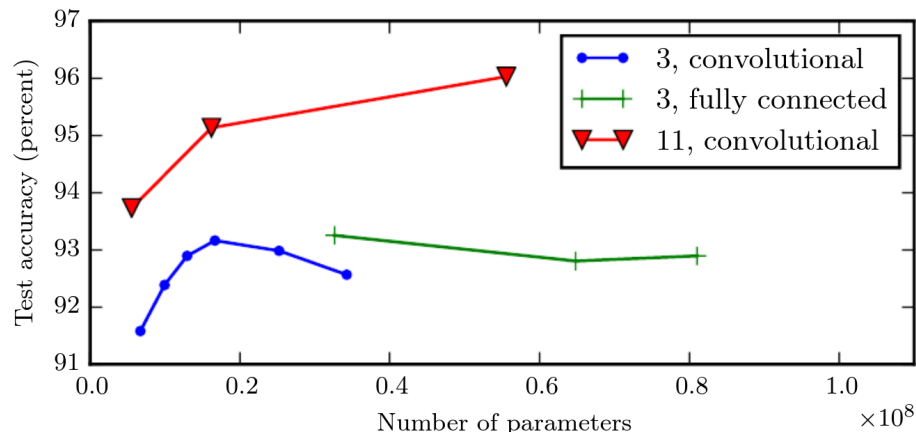
Deep networks (with ReLU activation) of bounded width are also shown to be universal

- empirically, increasing the depth is often more effective than increasing the width (#parameters per layer)
- compositional functional form through depth is a useful inductive bias

increasing depth in image recognition



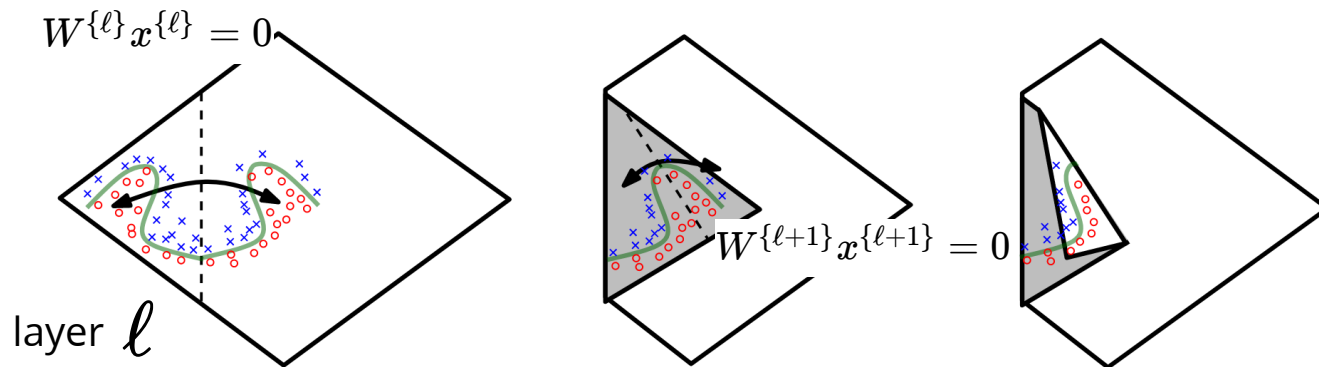
increasing the width (# parameters)



Depth vs Width

Deep networks (with ReLU activation) of bounded width are also shown to be universal
 number of regions (in which the network is linear) grows exponentially with depth

simplified demonstration $h(W^{\{\ell\}}x) = |W^{\{\ell\}}x|$



Regularization strategies

universality of neural networks also means they can overfit
strategies for variance reduction:

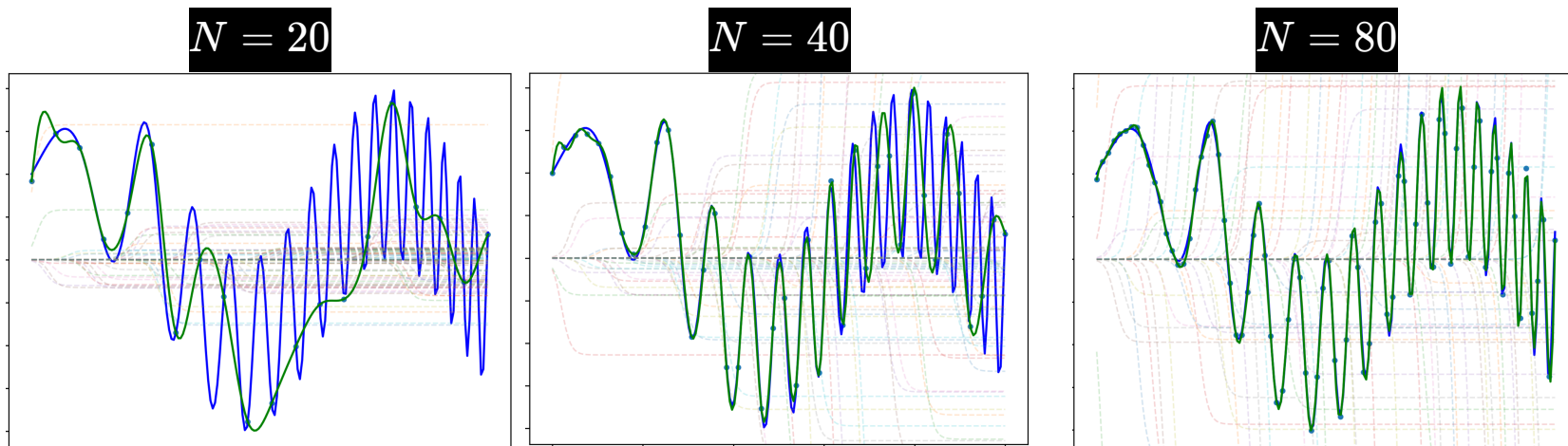
- L1 and L2 regularization (*weight decay*)
- data augmentation
- noise robustness
- early stopping
- dropout
- bagging
- sparse representations (*e.g., L1 penalty on hidden unit activations*)
- semi-supervised and multi-task learning
- adversarial training
- parameter-tying

Regularization using Data augmentation

a larger dataset results in a better generalization

example: in all 3 examples below training error is close to zero

however, a larger training dataset leads to better generalization



Regularization using Data augmentation

a larger dataset results in a better generalization



idea

increase the size of dataset by adding reasonable transformations $\tau(x)$ that change the label in predictable ways; e.g., $f(\tau(x)) = f(x)$

special approaches to data-augmentation

- adding noise to the input
- adding noise to hidden units
 - noise in higher level of abstraction
- learn a **generative model** $\hat{p}(x, y)$ of the data
 - use $x^{(n')}, y^{(n')} \sim \hat{p}$ for training

sometimes we can achieve the same goal by designing the models that are **invariant** to a given set of transformations

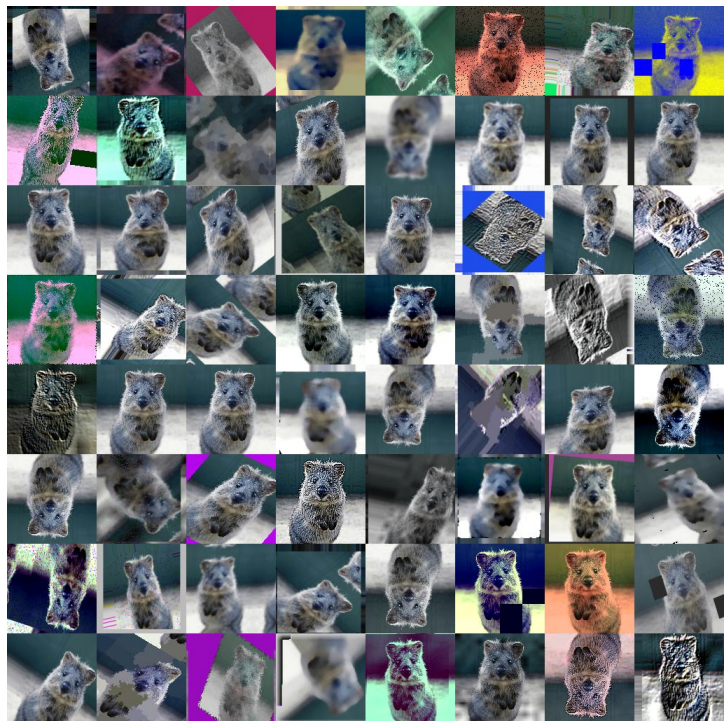


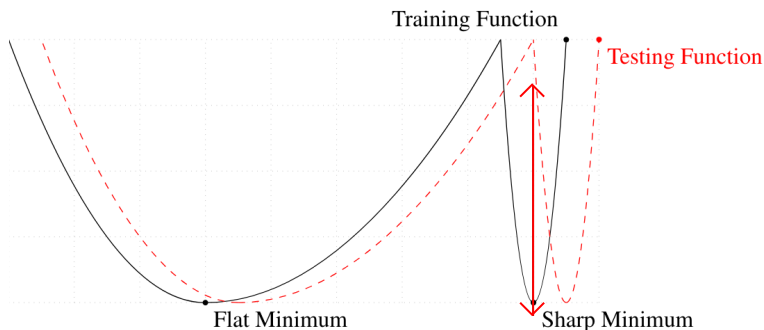
image: <https://github.com/aleju/imgaug/blob/master/README.md>

Regularization using Noise robustness

1. input (data augmentation)

2. hidden units (e.g., in dropout as we see soon)

3. weights the cost is not sensitive to small changes in the weight (**flat minima**)



flat minima generalize better

good performance of SGD using small minibatch is attributed to converging to flat minima which generalizes better (train loss closer to test loss)

in this case, SGD regularizes the model due to **gradient noise**

<https://arxiv.org/pdf/1609.04836.pdf>

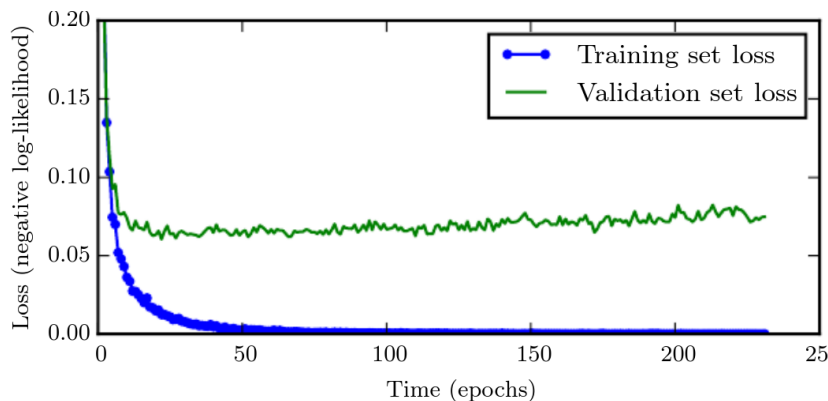
4. output (avoid overfitting, specially to wrong labels)

a heuristic is to replace hard labels with "soft-labels"

label smoothing

$$\text{e.g., } [0, 0, 1, 0] \rightarrow \left[\frac{\epsilon}{3}, \frac{\epsilon}{3}, 1 - \epsilon, \frac{\epsilon}{3}\right]$$

Regularization using **Early stopping**

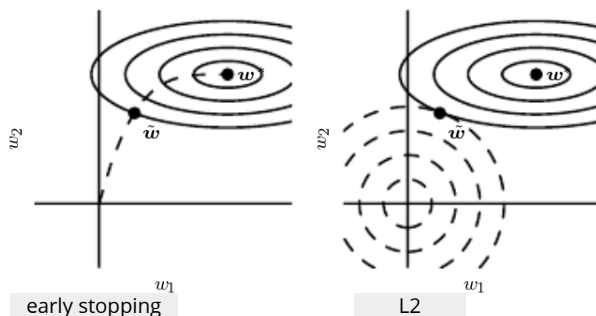


the **test loss-vs-time step** is "often" U-shaped
use validation for early stopping
also saves computation!

early stopping bounds the region of the parameter-space that is reachable in T time-steps
assuming

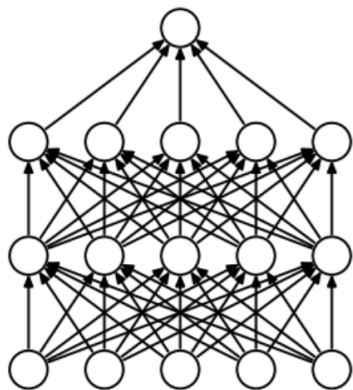
- *bounded gradient*
- *starting with a small w*

it has an effect similar to L2 regularization
we get the regularization path (various λ)

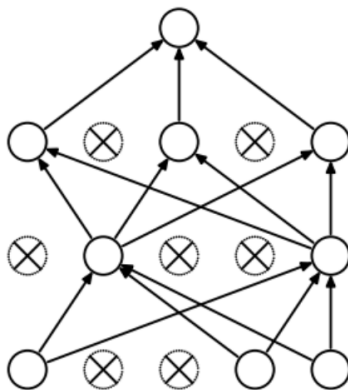


Regularization using Dropout

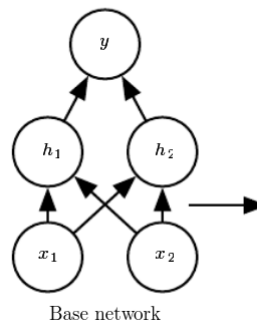
randomly remove a subset of units during training



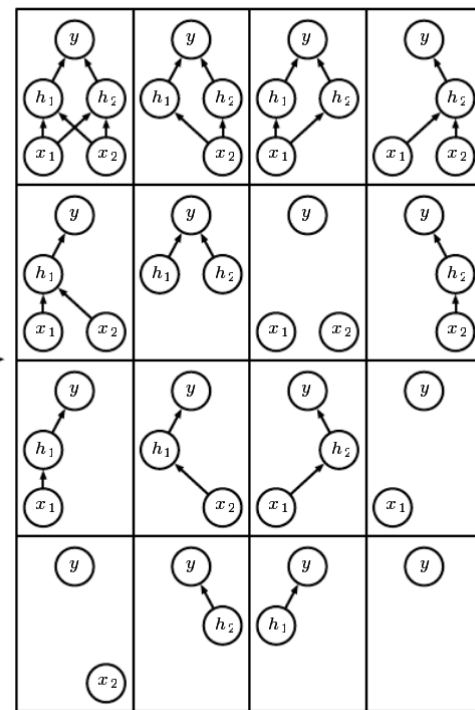
(a) Standard Neural Net



(b) After applying dropout.



Base network



Ensemble of subnetworks

can be viewed as exponentially many subnetworks that share parameters
is one of the most effective regularization schemes for MLPs

Regularization using Dropout

during training

for each instance (n):

randomly dropout each unit with probability p (e.g., $p=0.5$)

only the remaining subnetwork participates in training

at test time

ideally we want to average over the prediction of **all possible sub-networks**

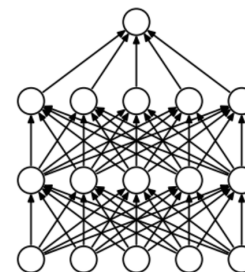
this is computationally infeasible, instead:

1) Monte Carlo dropout: average the prediction of several feed-forward passes using dropout

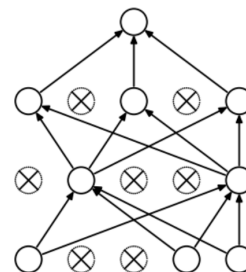
2) weight scaling: scale the weights by p to compensate for dropout

e.g., for 50% dropout, scale by a factor of 2

either multiply by 2 in training or divide by 2 at the end of training



(a) Standard Neural Net



(b) After applying dropout.

Summary

Deep feed-forward networks learn **adaptive bases**

more complex bases at higher layers

increasing **depth** is often preferable to width

various choices of **activation function** and **architecture**

universal approximation power

their expressive power often necessitates using **regularization** schemes